Application or Docket Number

30398 100024

PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 CLAIMS AS FILED - PART I **SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE **FOR** NUMBER FILED OR BASIC FEE **NUMBER EXTRA BASIC FEE** 355.00 710.00 TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X40= 40 X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY **SMALL ENTITY** (Column 1) OR (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-⋖ REMAINING NUMBER **PRESENT** TIONAL **AMENDMENT** AFTER RATE TIONAL RATE **PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE 9 Total Minus X\$ 9= X\$18= OR Independent **Minus** 2 X\$6=2 X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEB (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-0 ADDI-REMAINING NUMBER **PRESENT** MENDMENT RATE TIONAL RATE **AFTER PREVIOUSLY** TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE Total 20Minus X\$ 9= X\$18= OR Independent Minus X40=3 XDOE OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST O ADDI-ADDI-REMAINING NUMBER **PRESENT** MENDMENT **AFTER PREVIOUSLY** RATE TIONAL **RATE TIONAL EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus •• X\$ 9= X\$18= OR Independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL

OR

ADDIT. FEE

ADDIT, FEE

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3,"

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.